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# Derivation of Equations of Motion for a Four Link Robotic Leg for a Walking Vehicle

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## Abstract

A four degree of freedom leg for a walking robot has been modeled using Newton's method. Unlike robot manipulators, which have a fixed base, a leg model must include inertial forces due to base motion. These forces have been included in the formulation. These equations can be used for design, simulation, and control. The inverse kinematics for this leg are also presented. This allows the joint angles to be computed from a desired foot-hold position.

## Introduction

Walking robots have been a topic of research and imagination since antiquity (Raibert, 1986). In the nineteenth century, mechanisms to achieve a repetitious gait were developed. These 'walking horses' suffered from the disadvantage that they could not automatically compensate for uneven terrain. Developments in automatic control theory and electronics have generated a resurgence in research into walking vehicles.

Applications of walking vehicles include interplanetary or off-road exploration, nuclear power-plant clean-up, and transportation for the handicapped (a walking "wheel" chair). These applications require a vehicle which can propel a payload while isolating that payload from the effects of uneven terrain.

Although a walking vehicle has many advantages over a wheeled vehicle, it suffers from technical disadvantages. Since the vehicle's legs, or active suspension, have many degrees of freedom, design, construction, and control are more difficult and expensive tasks. Studies of the Robotics Vehicles Group at the Jet Propulsion Laboratory (Private communication with Dr. Eddie Tunstel) have indicated that wheeled vehicles are more energy efficient than legged vehicles, a key disadvantage when energy resources are limited. Legs must also be light-weight and strong, since they must carry their own weight as well as the vehicle's payload (Eltze and Pfeiffer, 1995).

Initial control strategies focussed on quasi-static approaches (Klein et al., 1983). This involves updating the control signals to the legs so that a subset of the legs forms a static, stable platform (Klein and Chung, 1987; Liu and Wen, 1997). The drawbacks to this strategy include intensive inverse kinematic calculations and slow vehicle speed. This limitation comes partly from the force distribution problem, which requires a quasi-static formulation to avoid foot force discontinuity through the transition between ground-con-

tacting legs (Gardner, 1991).

Modern control strategies eliminate some of these drawbacks. The dynamically stable controller (Raibert, 1990) converts the set of legs into an equivalent single leg which dynamically balances the center of mass of the vehicle. This vehicle is always falling in the right direction to achieve the desired motion. Several single- and multi-leg vehicles which use this strategy have been developed and demonstrated successfully.

New developments involve biologically inspired control strategies (Bems et al., 1999). These strategies use a paradigm derived from the nervous system of cockroaches or cats to generate nonlinear coupled oscillators which generate the control signals. This approach is simple to implement; however, it suffers the drawback of unpredictability. The controller is adaptive and requires some heuristic refinement to perform properly.

Another control approach is to use state-space based adaptive or nonlinear controllers. One example uses a model reference adaptive controller (Lee and Shih, 1986). State space controllers need model information governing how the actuators interact with the system they are controlling. In the case of a walking robot, this involves modeling the leg dynamics. A similar task occurs in the development of manipulator control systems (Asada and Slotine, 1986). However, the manipulator base is fixed, and the dynamics of the body do not influence the control or modeling of the manipulator. The controller presented by Lee and Shih (1986) does not include body motion in the model of the leg accelerations. This presents a severe drawback in the system's performance.

Regardless of the control strategy employed, it is desirable to test the controller in simulation prior to building and testing hardware. Consequently, equations of motion for a new configuration, including body dynamics, must be derived and simulated.

The work presented in this paper involves a new leg

configuration. The equations of motion are derived using Newton's method. The inverse kinematics for this leg configuration are also presented.

### Derivation of the Leg Equations of Motion

The basic design for this project uses four-link, bottom-mounted legs, similar to insect legs, where the fourth link is a flexible foot containing both a restoring spring and a force sensor system (see Fig. 1). This design has three controlled degrees of freedom, which allow the foot to be positioned arbitrarily within the limits of the link lengths. The foot-spring stores energy during foot placement and releases it when the foot leaves contact with the ground. This compliance is similar to the ankle in most mammals and has been used in shoe design to increase walking efficiency.

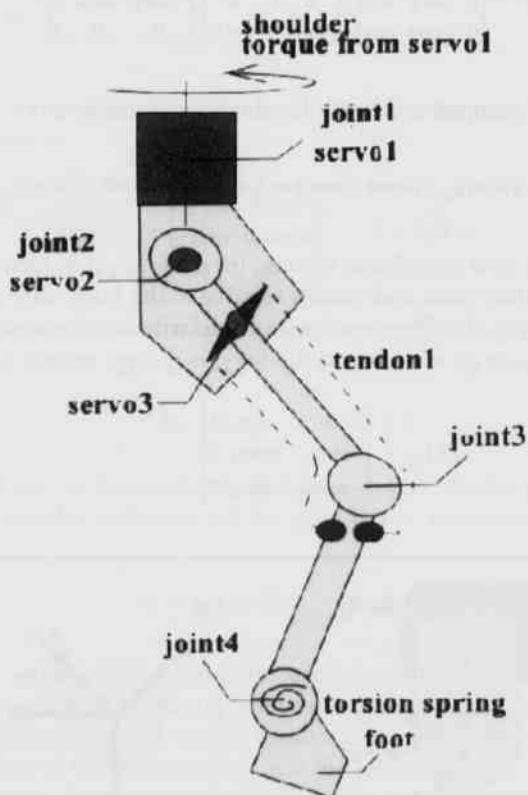


Fig. 1. Tendon Based Articulated Leg

The development of the Equations of Motion (EOM) is a time-consuming, error-prone task (Asada and Slotine, 1986), especially when the six degrees of freedom (DOF) for body motion are included. Newton's method is used to determine the equations of motion. Although this method

requires knowledge and experience to apply it, it is more efficient than Lagrange's method for this complicated case.

A Free-Body-Diagram (FBD) of each link and of the foot is shown in Fig. 2. The foot is subject to ground forces,  $F_G$ , gravity,  $G_4$ , a constraint force,  $F_4$ , and a constraint torque,  $\tau_4$ , exerted by the preceding link. On each link other than the foot, the forces acting are the negative of the constraint exerted by the following link,  $-F_{i+1}$ , and  $-\tau_{i+1}$ , gravity,  $G_i$ , and the forces exerted by the preceding link,  $F_i$  and  $\tau_i$ . The inertial terms are the rate of change of linear momentum for the link,  $\frac{d(p_i)}{dt} = \frac{d(m_i v_i)}{dt}$ , and the rate of change of angular momentum about the link's center of mass,  $\frac{d(L_i - \omega_i)}{dt}$ . Here,  $v_i$  is the velocity of the link's center of mass,  $\frac{d(L_i - \omega_i)}{dt}$  is the link's mass,  $\omega_i$  is the link's angular velocity, and  $I_i$  is the link's moment of inertia tensor.

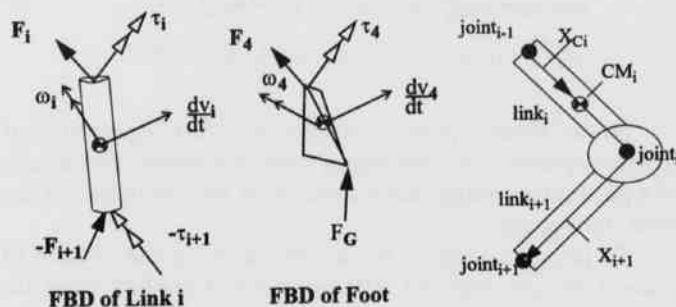


Fig. 2. Free Body Diagram of Link and Foot

A vector sum of the forces and moments about the center of mass acting on each FBD is performed and generates four sets of two vector equations.

$$F_4 + F_G + G_4 = m_4 \frac{dv_4}{dt} \quad (1)$$

$$\tau_4 - r_{C4} \times F_4 + (s_4 - r_{C4}) \times F_G = \frac{d(L_4 \cdot \omega_4)}{dt} \quad (2)$$

$$F_i - F_{i+1} + G_i = m_i \frac{dv_i}{dt} \quad i = 1, 2, 3 \quad (3)$$

$$\tau_i - \tau_{i+1} - r_{Ci} \times F_i - (s_i - r_{Ci}) \times F_{i+1} = \frac{d(L_i \cdot \omega_i)}{dt} \quad i = 1, 2, 3. \quad (4)$$

In Equations 1 through 4,  $x_{Ci}$  is the location of the center of mass of link  $i$  with respect to joint  $i-1$ , and  $x_i$  is the location of joint  $i$  with respect to joint  $i-1$ .

Equations 1 through 4 contain constraint forces,  $F_1, F_2, F_3, F_4$ , which must be eliminated. Later, if these forces are required for design work, they can be explicitly determined. When the four vector constraint forces are eliminated, the

eight vector equations become four vector equations, containing only the constraint torques, gravity forces, and inertial terms.

$$\tau_4 = \frac{d(L_4 \cdot \omega_4)}{dt} + \tau_{C4} \times \left[ m_4 \frac{dv_4}{dt} - G_4 \right] - \tau_4 \times E_G \quad (5)$$

$$\tau_3 = \frac{d(L_3 \cdot \omega_3 + L_4 \cdot \omega_4)}{dt} + \tau_{C3} \times \left[ m_3 \frac{dv_3}{dt} - G_3 \right] + (\tau_3 + \tau_{C4}) \times \left[ m_4 \frac{dv_4}{dt} - G_4 \right] - (\tau_3 + \tau_4) \times E_G \quad (6)$$

$$\tau_2 = \frac{d(L_2 \cdot \omega_2 + L_3 \cdot \omega_3 + L_4 \cdot \omega_4)}{dt} + \tau_{C2} \times \left[ m_2 \frac{dv_2}{dt} - G_2 \right] + (\tau_2 + \tau_{C3}) \times \left[ m_3 \frac{dv_3}{dt} - G_3 \right] + (\tau_2 + \tau_3 + \tau_{C4}) \times \left[ m_4 \frac{dv_4}{dt} - G_4 \right] - (\tau_2 + \tau_3 + \tau_4) \times E_G \quad (7)$$

$$\tau_1 = \frac{d(L_1 \cdot \omega_1 + L_2 \cdot \omega_2 + L_3 \cdot \omega_3 + L_4 \cdot \omega_4)}{dt} + \tau_{C1} \times \left[ m_1 \frac{dv_1}{dt} - G_1 \right] + (\tau_1 + \tau_{C2}) \times \left[ m_2 \frac{dv_2}{dt} - G_2 \right] + (\tau_1 + \tau_2 + \tau_{C3}) \times \left[ m_3 \frac{dv_3}{dt} - G_3 \right] + (\tau_1 + \tau_2 + \tau_3 + \tau_{C4}) \times \left[ m_4 \frac{dv_4}{dt} - G_4 \right] - (\tau_1 + \tau_2 + \tau_3 + \tau_4) \times E_G \quad (8)$$

So far, these equations are general. Any leg composed of four separate links will follow these equations. The details of a particular configuration depend on the evaluation of the time derivatives.

To proceed further, the accelerations of the centers of mass (CM) are required. The positions of the link CMs are (Fig. 3)

$$R_{Ci} = R_0 + X_0 + \sum_{j=1}^{i-1} \tau_j + \tau_{Ci} \quad i = 1, 2, 3, 4, \quad (9)$$

where  $R_0$  is the location of the vehicle's center of mass, and  $X_0$  is the location of the shoulder joint with respect to the vehicle's center of mass.

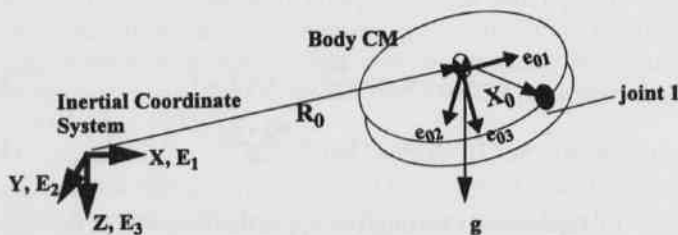


Fig. 3. Inertial Coordinate System and Euler Angles

In order to evaluate derivatives, it is necessary to define coordinate systems in which to express the joint and CM positions. The first, inertial coordinate system is fixed to the ground at some convenient reference point. The unit vectors for this system are  $(E_1, E_2, E_3)$ , where  $E_1$  is initially aligned with the vehicle's direction of travel,  $E_2$  is aligned with gravity, and  $E_3$  is orthogonal to both  $E_1$  and  $E_2$  in a right hand sense. This coordinate system will be thrown away once velocities are evaluated.

The second coordinate system is affixed to the vehicle body's CM and has unit vectors,  $(e_{01}, e_{02}, e_{03})$ , which are initially aligned with  $(E_1, E_2, E_3)$ . The lower case e's for the unit vectors indicate that this system is rotating and not inertial. The coordinate transformation between the inertial system and the body fixed coordinate system is expressed in terms of Euler angles (Greenwood, 1965)

$$[A]_{01} = \begin{bmatrix} 1 & 0 & 0 \\ 0 & \cos \phi & \sin \phi \\ 0 & -\sin \phi & \cos \phi \end{bmatrix} \begin{bmatrix} \cos \theta & 0 & -\sin \theta \\ 0 & 1 & 0 \\ \sin \theta & 0 & \cos \theta \end{bmatrix} \begin{bmatrix} \cos \psi & \sin \psi & 0 \\ -\sin \psi & \cos \psi & 0 \\ 0 & 0 & 1 \end{bmatrix}, \quad (11)$$

where the angular velocity for this transformation is

$$\omega_0 = (\dot{\phi} - \dot{\psi} \sin \theta) e_{01} + (\dot{\theta} \cos \phi + \dot{\psi} \sin \phi \cos \theta) e_{02} + (\dot{\psi} \cos \phi \cos \theta - \dot{\theta} \sin \phi) e_{03}. \quad (12)$$

The next coordinate system,  $(e_{11}, e_{12}, e_{13})$ , is located at the shoulder joint and rotates relative to the body with angle  $q_1$  (see Fig. 4). The coordinate transformation between the  $(e_{01}, e_{02}, e_{03})$  system and the  $(e_{11}, e_{12}, e_{13})$  system is

$$[A]_{10} = \begin{bmatrix} 0 & 0 & 1 \\ -\sin q_1 & \cos q_1 & 0 \\ -\cos q_1 & -\sin q_1 & 0 \end{bmatrix}. \quad (13)$$

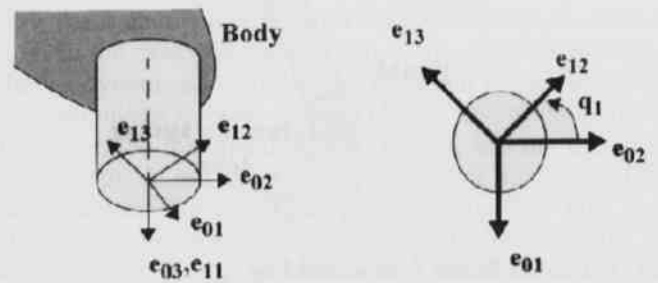


Fig. 4. Definition of Shoulder Joint Angles (Link 1)

The angular velocity of the  $(e_{11}, e_{12}, e_{13})$  system with respect to the  $(e_{01}, e_{02}, e_{03})$  system is

$$\Omega_1 = \dot{q}_1 e_{11}. \quad (14)$$

The next three coordinate systems are similarly defined (see Fig. 5). The unit vector,  $e_{i1}$ , points from the  $i-1$ <sup>th</sup> joint to the  $i$ <sup>th</sup> joint through the center of mass. The unit vector,  $e_{i2}$ , is aligned with the motor torque. The final unit vector,  $e_{i3}$ , is orthogonal to  $e_{i1}$ , and  $e_{i3}$ . The joint angle,  $q_i$ , is the angle between  $e_{i1}$  and  $e_{i+1,1}$ .

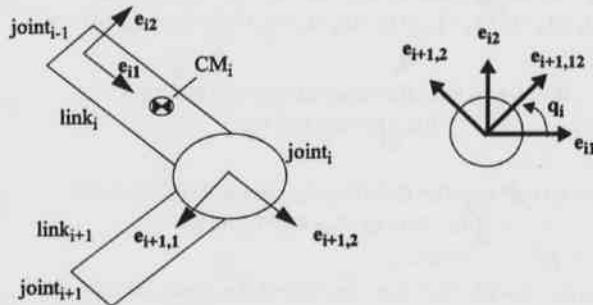


Fig. 5. Definition of Hip, Knee, and Ankle Joint Angles (Links 2, 3, 4)

The coordinate transformation tensor for each of these systems is

$$[A]_{i,i-1} = \begin{bmatrix} \cos q_i & \sin q_i & 0 \\ -\sin q_i & \cos q_i & 0 \\ 0 & 0 & 1 \end{bmatrix} \quad i = 2, 3, 4, \quad (15)$$

and the angular velocity of system  $i$  with respect to system  $i-1$  is

$$\Omega_i = \dot{q}_i e_{i3} \quad i = 2, 3, 4. \quad (16)$$

Since each coordinate system is chained to the previous one, angular velocities of the joint-based reference frames are

$$\omega_i = \omega_{i-1} + \Omega_i \quad i = 1, 2, 3, 4. \quad (17)$$

The accelerations for use in equations 5 through 8 are determined by taking two derivatives of equation 9. This is a tedious process which results in the accelerations as a function of the Euler angles and the joint angles.

Only four components of the vector equations 5 through 8 contain information which is useful. The other eight contain information about the eight constraint torques in the pin joints. The torque provided by the motor (or torsion spring) at the joint is the component in the  $e_{i3}$  direction. Otherwise the joint is free to move in that direction. The torques,  $\tau_1 = \tau_1 e_{11}$  and  $\tau_i = \tau_i e_{i3}$  for  $i=2,3,4$ , are the independent variables in these equations. The joint accelerations are the dependent variables.

The EOM for this leg configuration are

$$[H] \begin{bmatrix} \ddot{q}_1 \\ \ddot{q}_2 \\ \ddot{q}_3 \\ \ddot{q}_4 \end{bmatrix} + [B] \begin{bmatrix} \dot{q}_1 \dot{q}_2 \\ \dot{q}_1 \dot{q}_3 \\ \dot{q}_1 \dot{q}_4 \\ \dot{q}_2 \dot{q}_3 \\ \dot{q}_2 \dot{q}_4 \\ \dot{q}_3 \dot{q}_4 \end{bmatrix} + g[G] \begin{bmatrix} \cos q_1 \sin \theta - \sin q_1 \sin \phi \cos \theta \\ \cos \phi \cos \theta \\ \sin q_1 \sin \theta + \cos q_1 \sin \phi \cos \theta \end{bmatrix} = [A] \begin{bmatrix} F_{01} \\ F_{02} \\ F_{03} \end{bmatrix} + \begin{bmatrix} d_1 \\ d_2 \\ d_3 \\ d_4 \end{bmatrix} + \begin{bmatrix} \tau_1 \\ \tau_2 \\ \tau_3 \\ -kq_4 \end{bmatrix}. \quad (18)$$

The matrices,  $[H]$ ,  $[B]$ ,  $[G]$ , and  $[A]$  can be written by defining the following constants

The damping matrix,  $[B]$ , is

$$S_{23} = \sin(q_2 + q_3) \quad C_2 = \cos(q_2)$$

$$S_{234} = \sin(q_2 + q_3 + q_4) \quad C_{23} = \cos(q_2 + q_3)$$

$$C_{234} = \cos(q_2 + q_3 + q_4)$$

where

$$\alpha_{11} = x_{C2} S_2 \quad \alpha_{21} = x_{C2} C_2$$

$$\alpha_{12} = x_{C3} S_{23} \quad \alpha_{22} = x_{C3} C_{23}$$

$$\alpha_{13} = x_{C4} S_{234} \quad \alpha_{23} = x_{C4} C_{234} \quad (19)$$

The force transformation matrix,  $[A]$ , is

$$\beta_{11} = L_2 S_2 \quad \beta_{21} = L_2 C_2$$

$$\beta_{12} = L_3 S_{23} \quad \beta_{22} = L_3 C_{23}$$

$$\beta_{13} = L_4 S_{234} \quad \beta_{23} = L_4 C_{234}$$

$$\gamma_{11} = L_3 S_4 \quad \gamma_{21} = L_3 C_4$$

$$\gamma_{12} = L_2 S_{34} \quad \gamma_{22} = L_2 C_{34}$$

$$\gamma_{13} = L_2 S_3 \quad \gamma_{23} = L_2 C_3$$

$$\gamma_{14} = L_4 \quad \gamma_{24} = L_3 C_{34}$$

$$J_1 = I_{4,33} + m_4 x_{C4}^2$$

$$J_2 = J_1 + I_{3,33} + m_3 x_{C3}^2$$

$$J_3 = J_2 + I_{2,33} + m_2 x_{C2}^2 \quad (20)$$

$$K_1 = 2(I_{2,11} - I_{2,22}) S_2 C_2$$

$$K_2 = 2(I_{3,11} - I_{3,22}) S_{23} C_{23}$$

$$K_3 = 2(I_{4,11} - I_{4,22}) S_{234} C_{234}$$

The mass matrix,  $[H]$ , is

$$[H] = \begin{bmatrix} h_{11} & 0 & 0 & 0 \\ 0 & h_{22} & h_{23} & h_{24} \\ 0 & h_{23} & h_{33} & h_{34} \\ 0 & h_{24} & h_{34} & h_{44} \end{bmatrix}, \quad (21)$$

where  $h_{11} = I_{1,11} + I_{1,22} C_1^2 + I_{1,33} S_1^2 + m_1 a_{11}^2 + I_{1,11} C_{11}^2 + I_{1,22} S_{11}^2 + m_1 (\theta_{11} + a_{11})^2 + I_{1,11} C_{11}^2 + I_{1,22} S_{11}^2 + m_1 (\theta_{11} + a_{11})^2$ ,  
 $h_{22} = J_2 + m_2 (L_2^2 + 2x_{C2} L_2) + m_4 (L_2^2 + L_3^2 + 2(L_2 L_3 + x_{C2} (L_2 + L_3)))$ ,  
 $h_{23} = h_{22} - J_2 + m_4 L_2^2 + (m_2 x_{C2} + m_4 L_2) \gamma_{23} + m_4 x_{C4} (2\gamma_{21} + \gamma_{22})$ ,  $h_{33} = J_3 + m_4 (L_3^2 + 2x_{C4} L_3)$ ,  $h_{34} = h_{33} - J_3 + m_4 x_{C4} (L_{22} + \gamma_{23})$ ,  
 $h_{44} = h_{34} - J_4 + m_4 x_{C4} \gamma_{21}$ , and  $h_{41} = I_{4,33} + m_4 x_{C4}^2$ .

The damping matrix, [B], is

$$[B] = \begin{bmatrix} 0 & b_{12} & b_{13} & b_{14} & 0 & 0 & 0 \\ b_{21} & 0 & 0 & 0 & 0 & b_{26} & b_{27} \\ b_{31} & 0 & 0 & 0 & b_{35} & 0 & 0 \\ b_{41} & 0 & 0 & 0 & b_{45} & b_{46} & b_{47} \end{bmatrix}, \quad (22)$$

where  $b_{12} = K_1 + K_2 + K_3 + 2m_2\alpha_{11}\alpha_{21} + 2m_3(\beta_{11} + \alpha_{12})(\beta_{21} + \alpha_{22}) + 2m_4(\beta_{11} + \beta_{12} + \alpha_{13})(\beta_{21} + \beta_{22} + \alpha_{23})$ ,

$b_{13} = K_2 + K_3 + 2m_3(\beta_{11} + \alpha_{12})\alpha_{22} + 2m_4(\beta_{11} + \beta_{12} + \alpha_{13})(\beta_{22} + \alpha_{23})$ ,  $b_{14} = K_3 + 2m_4(\beta_{11} + \beta_{12} + \alpha_{13})\alpha_{23}$ ,

$b_{21} = \frac{1}{2}(K_1 + K_2 + K_3) - m_2\alpha_{11}\alpha_{21} - m_3(\beta_{11} + \alpha_{12})(\beta_{21} + \alpha_{22}) - m_4(\beta_{11} + \beta_{12} + \alpha_{13})(\beta_{21} + \beta_{22} + \alpha_{23})$ ,

$b_{26} = -2(m_3\alpha_{c3}\gamma_{13} + m_4\alpha_{c4}\gamma_{12})$ ,  $b_{27} = -(m_3\alpha_{c3}\gamma_{13} + m_4\alpha_{c4}\gamma_{12})$ ,

$b_{31} = \frac{1}{2}(K_2 + K_3) - m_3(\beta_{11} + \alpha_{12})\alpha_{22} - m_4(\beta_{11} + \beta_{12} + \alpha_{13})(\beta_{22} + \alpha_{23})$ ,  $b_{35} = (m_3\alpha_{c3} + m_4\alpha_{c4})\gamma_{13} + m_4\alpha_{c4}\gamma_{12}$ ,

$b_{41} = \frac{1}{2}K_3 - m_4(\beta_{11} + \beta_{12} + \alpha_{13})\alpha_{23}$ ,  $b_{45} = m_4\alpha_{c4}(\gamma_{11} + \gamma_{12} + \alpha_{c4})$ ,  $b_{46} = 2m_4\alpha_{c4}(\gamma_{11} + \gamma_{12} + \alpha_{c4})$ , and

$b_{47} = m_4\alpha_{c4}(\gamma_{11} + \gamma_{12} + \alpha_{c4})$ .

The force transmission matrix, [A], is

$$[A] = \begin{bmatrix} 0 & 0 & a_1 \\ a_2 & a_3 & 0 \\ a_4 & a_5 & 0 \\ 0 & a_6 & 0 \end{bmatrix}, \quad (23)$$

where  $a_1 = -\beta_{11} - \beta_{12} - \beta_{13}$ ,  $a_2 = \gamma_{11} + \gamma_{12}$ ,  $a_3 = \gamma_{21} + \gamma_{22} + \gamma_{14}$ ,  $a_4 = \gamma_{11}$ ,  $a_5 = \gamma_{21} + \gamma_{14}$ , and  $a_6 = \gamma_{14}$ .

The gravity matrix, [G], is

$$[G] = \begin{bmatrix} g_1 & 0 & 0 \\ 0 & g_1 & g_2 \\ 0 & g_3 & g_4 \\ 0 & g_5 & g_6 \end{bmatrix}, \quad (24)$$

where  $g_1 = m_2\alpha_{11} + m_3(\beta_{11} + \alpha_{12}) + m_4(\beta_{11} + \beta_{12} + \alpha_{13})$ ,

$g_2 = -m_2\alpha_{21} - m_3(\beta_{21} + \alpha_{22}) - m_4(\beta_{21} + \beta_{22} + \alpha_{23})$ ,  $g_3 = m_3\alpha_{12} + m_4(\beta_{12} + \alpha_{13})$ ,  $g_4 = -m_3\alpha_{22} - m_4(\beta_{22} + \alpha_{23})$ ,  $g_5 = m_4\alpha_{23}$ ,

and  $g_6 = -m_4\alpha_{23}$ .

In order to evaluate the inertial term, the following terms are defined

$$\alpha_0 = \frac{d\omega_0}{dt} \quad (25)$$

$$\ddot{x}_1 = \frac{d^2 X_0}{dt^2} + \alpha_0 \times X_0 + \omega_0 \times (\omega_0 \times X_0) \quad (26)$$

$$p_1 = \ddot{x}_1 + \alpha_0 \times x_{c1} + \omega_0 \times (\omega_0 \times x_{c1}) + 2\omega_0 \times (\Omega_1 \times x_{c1}) \quad (27)$$

$$p_2 = \ddot{x}_1 + \alpha_0 \times (L_1 + x_{c2}) + \omega_0 \times (\omega_0 \times (L_1 + x_{c2})) + 2\omega_0 \times (\Omega_1 \times (L_1 + x_{c2})) + \Omega_2 \times x_{c2} \quad (28)$$

$$p_3 = \ddot{x}_1 + \alpha_0 \times (L_1 + L_2 + x_{c3}) + \omega_0 \times (\omega_0 \times (L_1 + L_2 + x_{c3})) + 2\omega_0 \times (\Omega_1 \times (L_1 + L_2 + x_{c3})) + \Omega_2 \times (L_2 + x_{c3}) + \Omega_3 \times x_{c3} \quad (29)$$

$$p_4 = \ddot{x}_1 + \alpha_0 \times (L_1 + L_2 + L_3 + x_{c4}) + \omega_0 \times (\omega_0 \times (L_1 + L_2 + L_3 + x_{c4})) + 2\omega_0 \times (\Omega_1 \times (L_1 + L_2 + L_3 + x_{c4})) + \Omega_2 \times (L_2 + L_3 + x_{c4}) + \Omega_3 \times (L_3 + x_{c4}) + \Omega_4 \times x_{c4} \quad (30)$$

$$Q_1 = I_1 \cdot (\alpha_0 + \omega_0 \times \Omega_1) + [(\omega_0 \times I_1) - (I_1 \times \omega_0)] \cdot (\omega_0 + \Omega_1) + [(Q_1 \times I_1) - (I_1 \times Q_1)] \cdot \omega_0 \quad (31)$$

$$Q_2 = I_2 \cdot (\alpha_0 + \omega_0 \times (\Omega_1 + \Omega_2)) + [(\omega_0 \times I_2) - (I_2 \times \omega_0)] \cdot (\omega_0 + \Omega_1 + \Omega_2) + [((Q_1 + Q_2) \times I_2) - (I_2 \times (Q_1 + Q_2))] \cdot \omega_0 \quad (32)$$

$$Q_3 = I_3 \cdot (\alpha_0 + \omega_0 \times (\Omega_1 + \Omega_2 + \Omega_3)) + [(\omega_0 \times I_3) - (I_3 \times \omega_0)] \cdot (\omega_0 + \Omega_1 + \Omega_2 + \Omega_3) + [((Q_1 + Q_2 + Q_3) \times I_3) - (I_3 \times (Q_1 + Q_2 + Q_3))] \cdot \omega_0 \quad (33)$$

$$Q_4 = I_4 \cdot (\alpha_0 + \omega_0 \times (\Omega_1 + \Omega_2 + \Omega_3 + \Omega_4)) + [(\omega_0 \times I_4) - (I_4 \times \omega_0)] \cdot (\omega_0 + \Omega_1 + \Omega_2 + \Omega_3 + \Omega_4) + [((Q_1 + Q_2 + Q_3 + Q_4) \times I_4) - (I_4 \times (Q_1 + Q_2 + Q_3 + Q_4))] \cdot \omega_0 \quad (34)$$

The vector disturbance terms are

$$d_1 = -Q_1 - Q_2 - Q_3 - Q_4 - m_1 x_{c1} \times p_1 - m_2(L_1 + x_{c2}) \times p_2 - m_3(L_1 + L_2 + x_{c3}) \times p_3 - m_4(L_1 + L_2 + L_3 + x_{c4}) \times p_4 \quad (35)$$

$$d_2 = -Q_2 - Q_3 - Q_4 - m_2 x_{c2} \times p_2 - m_3(L_2 + x_{c3}) \times p_3 - m_4(L_2 + L_3 + x_{c4}) \times p_4 \quad (36)$$

$$d_3 = -Q_3 - Q_4 - m_3 x_{c3} \times p_3 - m_4(L_3 + x_{c4}) \times p_4 \quad (37)$$

$$d_4 = -Q_4 - m_4 x_{c4} \times p_4 \quad (38)$$

Only the component from each vector which is aligned with the joint motor torque is required. The resulting vector of inertial torques is

$$\begin{bmatrix} d_1 \\ d_2 \\ d_3 \\ d_4 \end{bmatrix} = \begin{bmatrix} d_1 \cdot e_{11} \\ d_2 \cdot e_{23} \\ d_3 \cdot e_{33} \\ d_4 \cdot e_{43} \end{bmatrix}. \quad (39)$$

### Inverse Kinematics of Leg

Given the desired foot position,  $R_d = R_{d1}E_1 + R_{d2}E_2 + R_{d3}E_3$ , the inverse kinematic problem involves determining what joint angles,  $q_1, q_2, q_3, q_4$ , generate that position. This can be expressed mathematically as (see Fig. 6)

$$x_1 + x_2 + x_3 + x_4 = R_d - R_0 - X_0 = X_d. \quad (40)$$

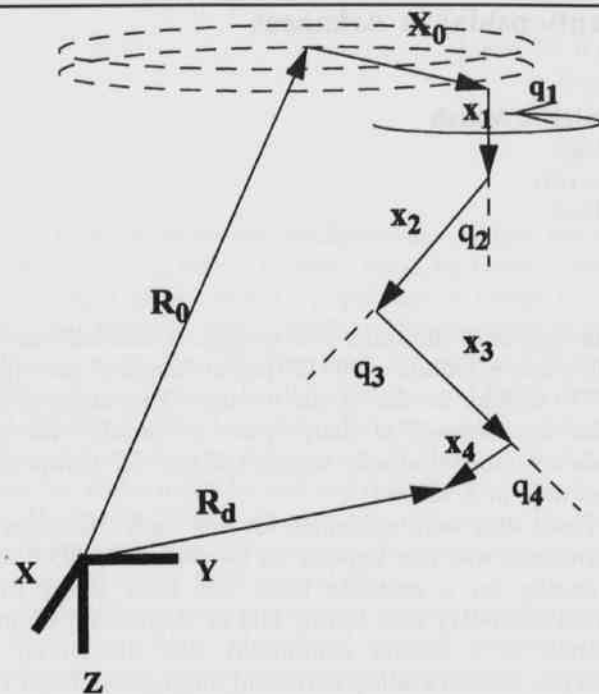


Fig. 6. Leg Vectors for Inverse Kinematics

It is sufficient to specify  $X_d$ , the desired foot position relative to the shoulder position. The foot-hold equation becomes

$$L_1 e_{11} + L_2 e_{21} + L_3 e_{31} + L_4 e_{41} = X_{d1} e_{01} + X_{d2} e_{02} + X_{d3} e_{03}. \quad (41)$$

This equation can be written entirely in the  $(e_{01}, e_{02}, e_{03})$  coordinate system

$$[A]_{10}^T \begin{bmatrix} L_1 \\ 0 \\ 0 \end{bmatrix} + [A]_{21}^T \begin{bmatrix} L_2 \\ 0 \\ 0 \end{bmatrix} + [A]_{32}^T [A]_{32}^T \begin{bmatrix} L_3 \\ 0 \\ 0 \end{bmatrix} + [A]_{43}^T [A]_{32}^T [A]_{43}^T \begin{bmatrix} L_4 \\ 0 \\ 0 \end{bmatrix} = \begin{bmatrix} X_{d1} \\ X_{d2} \\ X_{d3} \end{bmatrix}. \quad (42)$$

Since the leg is a four degree of freedom system, one more foot position quantity can be specified. This is the cosine of the global angle of the foot with respect to the ground,  $n_{d3}$ . In order to determine the desired joint angles that give a foot position in global cartesian coordinates, the kinematics of the manipulator must be inverted, yielding

$$\begin{aligned} \tan(q_1) &= -\frac{X_{d1}}{X_{d2}} \\ \cos(q_2 + q_3 + q_4) &= n_{d3} \\ \rho_1 &= X_{d3} - L_1 - L_4 \cos(q_2 + q_3 + q_4) \\ \rho_2 &= \sqrt{X_{d1}^2 + X_{d2}^2} - L_4 \sin(q_2 + q_3 + q_4) \\ \cos(q_3) &= \frac{\rho_1^2 + \rho_2^2 - L_2^2 - L_3^2}{2L_2 L_3} \\ \tan(q_2) &= \frac{(L_3 \cos(q_3) + L_2)\rho_2 - L_3 \sin(q_3)\rho_1}{(L_3 \cos(q_3) + L_2)\rho_1 + L_3 \sin(q_3)\rho_2} \end{aligned} \quad (43)$$

## Conclusions

Equations of motion for a four link manipulator have been derived. These equations include terms resulting from base motion. The equations can be used for simulation to test controllers, for state space controller formulations, and for optimization of the leg parameters.

Inverse kinematics for this leg configuration have been derived. These equations can be used to calculate joint angles to achieve desired foot position.

Further work needs to be done in the basic leg design and the total vehicle design. In particular, the correct optimization criteria need to be chosen and the significant independent variables identified.

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